

# Approaching Debugging

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# My Code Isn't Working!




Has this happened to you? Well this lesson is about how to manage a situation where your code isn't working.

First we need to unpack the stages of resolution.



# Stages Of Resolution

The stages of resolution can be broken up into:







1.  What is going wrong
2.  Where is it going wrong
3.  Why is it going wrong

Easter egg



# Stages Of Resolution

The stages of resolution can be broken up into:

1.  What - EASY 
2.  Where - EASY 
3.  Why - HARD 

Easter egg



# Running The Code

```
1 function frequency(list) {
2   const obj = {};
3   for (const item of list) {
4     if (!(item in obj)) {
5       obj[item] = 1;
6     }
7     obj[item]++;
8   }
9   return obj;
10 }
11 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.1.js

Always ask yourself - what is the expected output?



# Running The Code

```
1 function frequency(list) {  
2   const obj = {};  
3   for (const item of list) {  
4     if (!(item in obj)) {  
5       obj[item] = 1;  
6     }  
7     obj[item]++;  
8   }  
9   return obj;  
10 }  
11 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.1.js

Always ask yourself - what is the expected output?

```
1 {  
2   'a': 2,  
3   'b': 2,  
4   'c': 1  
5 }
```



# Running The Code

```
1 function frequency(list) {
2   const obj = {};
3   for (const item of list) {
4     if (!(item in obj)) {
5       obj[item] = 1;
6     }
7     obj[item]++;
8   }
9   return obj;
10 }
11 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.1.js

But this is the actual output...

```
1 {
2   'a': 3,
3   'b': 3,
4   'c': 2
5 }
```

# What

```
1 {  
2   'a': 2,  
3   'b': 2,  
4   'c': 1  
5 }
```

```
1 {  
2   'a': 3,  
3   'b': 3,  
4   'c': 2  
5 }
```

The expected output appears to be 1 higher than we want it to be



# Where

The reality here is that you will just end up putting a bunch of "print" (`console.log`) statements everywhere.

# Where

The reality here is that you will just end up putting a bunch of "print" (`console.log`) statements everywhere.

We need to INCREMENTALLY establish truths. The aim is to slowly, but surely, keep confirming assumptions until something breaks our assumption



# Where



# Where

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     if (!(item in obj)) {
6       obj[item] = 1;
7     }
8     obj[item]++;
9   }
10  console.log(obj);
11  return obj;
12 }
13 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.2.js

We expect the first one to be `{}` and the second one to be the wrong object.



# Where

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     if (!(item in obj)) {
6       obj[item] = 1;
7     }
8     obj[item]++;
9   }
10  console.log(obj);
11  return obj;
12 }
13 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.2.js

We expect the first one to be `{}` and the second one to be the wrong object.

```
1 {}
2 { 'a': 3, 'b': 3, 'c': 2 }
```



# Where

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     if (!(item in obj)) {
6       obj[item] = 1;
7     }
8     obj[item]++;
9   }
10  console.log(obj);
11  return obj;
12 }
13 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.2.js

We expect the first one to be `{}` and the second one to be the wrong object.

```
1 {}
2 { 'a': 3, 'b': 3, 'c': 2 }
```

Let's keep going



# Where

Start logging inside the loop



# Where

Start logging inside the loop

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     console.log('item', item);
6     if (!(item in obj)) {
7       obj[item] = 1;
8     }
9     obj[item]++;
10  }
11  console.log(obj);
12  return obj;
13 }
14 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.3.js

## Output

```
1 {}
2 item a
3 item a
4 item b
5 item b
6 item c
7 { 'a': 3, 'b': 3, 'c': 2 }
```





# Where

Start logging inside the loop

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     console.log('item', item);
6     if (!(item in obj)) {
7       obj[item] = 1;
8     }
9     obj[item]++;
10  }
11  console.log(obj);
12  return obj;
13 }
14 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.3.js

## Output

```
1 {}
2 item a
3 item a
4 item b
5 item b
6 item c
7 { 'a': 3, 'b': 3, 'c': 2 }
```

Still seems OK



# Where

Do even more in the loop



# Where

Do even more in the loop

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     console.log('item', item);
6     if (!(item in obj)) {
7       obj[item] = 1;
8     }
9     obj[item]++;
10    console.log(`obj[${item}]`, obj[item])
11  }
12  console.log(obj);
13  return obj;
14 }
15 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.4.js

## Output

```
1 {}
2 item a
3 obj['a'] 2
4 item a
5 obj['a'] 3
6 item b
7 obj['b'] 2
8 item b
9 obj['b'] 3
10 item c
11 obj['c'] 2
12 { 'a': 3, 'b': 3, 'c': 2}
```



# Where

Do even more in the loop

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     console.log('item', item);
6     if (!(item in obj)) {
7       obj[item] = 1;
8     }
9     obj[item]++;
10    console.log(`obj[${item}]`, obj[item])
11  }
12  console.log(obj);
13  return obj;
14 }
15 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.4.js

## Output

```
1 {}
2 item a
3 obj['a'] 2
4 item a
5 obj['a'] 3
6 item b
7 obj['b'] 2
8 item b
9 obj['b'] 3
10 item c
11 obj['c'] 2
12 { 'a': 3, 'b': 3, 'c': 2}
```

Oh no! They jump up too early

# Where

We can confirm this FURTHER by removing coding



# Where

We can confirm this FURTHER by removing coding

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     if (!(item in obj)) {
6       obj[item] = 1;
7     }
8     //obj[item]++;
9   }
10  console.log(obj);
11  return obj;
12 }
13 frequency(['a', 'a', 'b', 'b', 'c'])
```

`debug_1.5.js`

## Output

```
1 {}
2 { 'a': 1, 'b': 1, 'c': 1 }
```



# Where

We can confirm this FURTHER by removing coding

## Main Code

```
1 function frequency(list) {
2   const obj = {};
3   console.log(obj);
4   for (const item of list) {
5     if (!(item in obj)) {
6       obj[item] = 1;
7     }
8     //obj[item]++;
9   }
10  console.log(obj);
11  return obj;
12 }
13 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.5.js

## Output

```
1 {}
2 { 'a': 1, 'b': 1, 'c': 1}
```

And there is our problem...



# Where

```
1 function frequency(list) {
2   const obj = {};
3   for (const item of list) {
4     if (!(item in obj)) {
5       obj[item] = 1;
6     }
7     obj[item]++;
8   }
9   return obj;
10 }
11 frequency(['a', 'a', 'b', 'b', 'c'])
```

debug\_1.6.js





# Why

Well this one is easy, we set the initial variable to  $1$  instead of  $0$ .



# One More Example

```
1 function sortByAge(users) {
2   return users.sort((a, b) => a.age < b.age);
3 }
4
5 function findMedianAge(users) {
6   if (users.length === 0) {
7     return null;
8   }
9
10  let middleIndex = Math.floor(users.length / 2);
11  if (users.length % 2 === 0) {
12    return (users[middleIndex].age + users[middleIndex - 1].age) / 2;
13  } else {
14    return users[middleIndex].age;
15  }
16 }
17
18 let userList = [
19   { name: "Alice", age: 25 },
20   { name: "Bob", age: 19 },
21   { name: "Charlie", age: 32 },
22   { name: "David", age: 17 },
23   { name: "Hayden", age: 99 }
24 ];
25
26 let sortedUsers = sortByAge(userList);
27 let medianAge = findMedianAge(sortedUsers);
28 console.log("Median age:", medianAge);
```

debug\_2.1.js



# Summary

- Print "strings" with your console logs to better track
- Use console logs to debug, but start by establishing truths, not searching for errors
- "What" and "Where" are most of the battle, and you can all do it

```
1 function sortByAge(users) {
2   return users.sort((a, b) => a.age < b.age);
3 }
4
5 function findMedianAge(users) {
6   if (users.length === 0) {
7     return null;
8   }
9
10  let middleIndex = Math.floor(users.length / 2);
11  if (users.length % 2 === 0) {
12    return (users[middleIndex].age + users[middleIndex - 1].age) / 2;
13  } else {
14    return users[middleIndex + 1].age;
15  }
16 }
17
18 let userList = [
19   { name: "Alice", age: 25 },
20   { name: "Bob", age: 19 },
21   { name: "Charlie", age: 32 },
22   { name: "David", age: 17 },
23   { name: "Hayden", age: 99 }
24 ];
25
26 let sortedUsers = sortByAge(userList);
27 let medianAge = findMedianAge(sortedUsers);
28 console.log("Median age:", medianAge);
```



# Feedback



Or go to the [form here](#).

